
House Of Evil Crack Exe



Download ->>->>->> <http://bit.ly/2SKjoC4>

About This Game

House of Evil - atmospheric survival horror with a first-person view, in which you can test your nerves for strength. The events take place in the mansion that exists in reality. The main character is an ordinary philistine, his wife is an exorcist, after an unusual telephone conversation, the protagonist can not call to the spouse, and decides to go in search of her, fate takes him to an old mansion where unimaginable things begin to happen. Four horsemen of the apocalypse moved into the owners of this mansion, if the riders get out on freedom - come the end of the world. The last hope of humanity is our main hero. You will have to solve interesting puzzles, mix herbs, create different potions, consecrate water, study spells in Latin, and use it all against evil spirits, demons and other evil spirits.

You will find more than 40 rooms of the mansion where the events unfold games. Two floors of the mansion, a terrible cellar where a psychiatrist conducted his rituals, over mentally ill people, from his hospital. According to the plot, a psychiatrist is the brother of the owner of the mansion. Cemetery on the territory of the mansion, another for the mirror world, in which we get in the middle of the game. Another world, it is a copy of the real world, only everything that is gloomy and evil in it.

Manor Zaklyuchye is located in the Tver region, Russia, if you go on M-10 from Moscow to St. Petersburg, and before the city of Valdai and the Valdai lake turn to Borovichi, and before reaching it 50 km there will be a station Likoshino. Here, in a secret corner, on the shore of the forest lake is this mansion. In the late XIX - early XX century here, in the village of Zaklyuchye, was built a manor of the St. Petersburg architect A.S. Khrenova, probably, on his own project. The main house has a complex asymmetric configuration of the plan and consists of various volumes. Due to its remoteness, beautiful tiled stoves and a spiral staircase of iron are preserved inside the house. And on the territory there were amusing sculptures of the Soviet period, when there was still a tuberculosis sanatorium, during the Soviet period, not one patient perished in this mansion. However, this mansion also became famous for the mysterious disappearance of people. And with its eerie atmosphere from which the blood runs cold. The circle of the mansion encompasses a dense forest. It remains to guess what happened to the disappeared people, whether they got lost in the forest, although no traces were found by search units, whether it is related to the individual reduction.

There is a system of using "first-aid kits" and potions for "banishment" that has a certain complexity. The player can find five types of herbs: wormwood, Yarrow, St. John's wort, Basil, Blagovonia. With a certain mixing of herbs, a potion that restores health, or a potion that weakens the immunity of enemies . Also, in the game will have to consecrate water and much more.

Title: House of Evil
Genre: Adventure, Indie, Simulation
Developer:
Trokhin Viktor
Publisher:
indie_games_studio
Release Date: 20 Dec, 2017

a09c17d780

Minimum:

Requires a 64-bit processor and operating system

OS: Windows 7/8/10

Processor: Intel CORE i3

Memory: 4 GB RAM

Graphics: Nvidia Geforce 820m

DirectX: Version 9.0

Storage: 5 GB available space

Additional Notes: 64-Bit

English,Russian







I now have the English version.
Running game in 1920 x 1080 maxed graphics.

Graphics: 5/10

Some are good and some are very bad. I don't buy games for the Graphics rather for gameplay.

Sound - Fx: 4/10

Look it's terrible when one piece of music stops abruptly and then a different piece of music starts which sounds way off. I mean there is no fade in or fade out. It's just does not sound right. Sound effects are not bad.

There is no way to turn the volume up or down in the game. (see below gameplay)

GUI: 2/10

The inventory is ok but if you click on a note you can edit the text in it? If I try to close the note(s) They will not close and then you have to do alt + tab = I'll get back to this in gameplay.

Gameplay:

This game has some huge bugs and I mean game breaking bugs. I skipped a scene and the game just froze so I tried to do what we all do (ALT + TAB) It did not work I had to do a full reboot for my PC. This is the worst thing possible and makes this review a (Negative) straight away.

- 1 - The game freezes every 10 or so seconds for about 1 to 2 seconds.
- 2 - Characters talking to you have no lip movement.
- 3 - If you want to adjust your sound volume you can't inside the game and when I tried ALT + TAB to change it at the desktop my mouse pointer was restricted and I could not access the Volume control centre.
- 4 - It's snowing inside the house when you enter through the front doors.
- 5 - Potions - If you highlight any of the Potions they are in Russian. You have to guess what they are.
- 6 - Talk to old lady sitting in chair and skip the scene and the last paragraph text stays on the screen forever

Look I could go on and on but it's not worth my time. If you asked me should I buy the game I would say NO WAY. It has too many bugs and some are Game Breaking. I mean making someone have to reboot their computer is just disgusting sorry to say.

I may change this review if the game is fixed up.

To Dev: You said you tested this game. Did you have a blindfold on. I was hoping it was going to be very good but no it's a mess ATM.. Wow, just wow. For an outsider it's maybe not such a good game. For those dollar horror junkies it's a 9/10. By far the biggest environment, most playtime, and story. Like 10x's more than any other dollar horror game I played.

Biggest downside is some glitch and objects/scenery not being to scale. Some things are too big, other too small. This game needs a little polish and it's good to go. Better translations and English voice acting would be nice.. First impressions of the game are okay. The graphics are dated but not a big deal. The game is in Russian with very poor English subtitles again tolerable. The big thing is the inability to change the keys. Getting stuck with WASD is annoying. Game designers should recognize that a good portion of the population are left handed and give us the use of the cursor keys.

Update

Manage to change the movement keys and the mouse speed so game much more enjoyable.

Update2

Now starting to come across bugs. Interacts don't line up correctly so difficult to press and had a white out scene in the crypt after talking to the little girl. Eventually jump somewhere else so suspect a transition went wrong.

[Victoria II: A House Divided - American Civil War Spritepack Activation Code \[pack\]](#)
[Download Root Double -Before Crime * After Days- Xtend Edition .exe](#)
[Darkarta: A Broken Heart's Quest CE - Music Pack download utorrent](#)
[Nuts!: The Battle of the Bulge \[Torrent\]](#)
[Cave Digger: Riches DLC full crack \[portable edition\]](#)
[Civilization V - Cradle of Civilization Map Pack: Mesopotamia Download\] \[key serial number\]](#)
[Swimming with Humpbacks download 2gb ram](#)
[Solitaire: Learn the Flags - US States Book Ativador download \[Ativador\]](#)
[Fururu Project : Ruby \[cheat\]](#)
[Fantasy Grounds - Pathfinder RPG - Core Rules Pack \(PFRPG\) steam keygen free download](#)